

Review

In the previous lecture, we ...

- introduced the double dot product of two dyadics
- introduced the concept of polyads

Aims

In this lecture, we will ...

- introduce scalar and vector invariants
- summarize tensors

Exercise 2.32:

If $\mathbf{D} = \underline{\underline{i}} \otimes \underline{\underline{j}} + \underline{\underline{k}} \otimes \underline{\underline{k}}$ and $\mathbf{F} = 3\underline{\underline{i}} \otimes \underline{\underline{j}} - 2\underline{\underline{j}} \otimes \underline{\underline{i}}$, then find $\mathbf{D} : \mathbf{F}$ and $\mathbf{D} \cdot \cdot \mathbf{F}$.



Answer:

2.10 Scalar and vector invariants of a dyadic

Here we are going to consider how to find the scalar and vector invariants of a dyadic.

Let \underline{a}_i and \underline{b}_i denote arbitrary vectors for $i = 1, \dots, n$, such that

$$\mathbf{P} = \underline{a}_1 \otimes \underline{b}_1 + \underline{a}_2 \otimes \underline{b}_2 + \dots + \underline{a}_n \otimes \underline{b}_n,$$

is a dyadic.



Then, the *first scalar invariant* of \mathbf{P} is

$$p_1 = \underline{a}_1 \cdot \underline{b}_1 + \underline{a}_2 \cdot \underline{b}_2 + \dots + \underline{a}_n \cdot \underline{b}_n,$$

where the \otimes operator has been replaced by the dot product operator.

Clearly, the first scalar invariant is a scalar (due to the dot product), and is invariant in regards to the coordinate system.

Further, the *first vector invariant* of \mathbf{P} is

$$\underline{p}_1 = \underline{a}_1 \times \underline{b}_1 + \underline{a}_2 \times \underline{b}_2 + \dots + \underline{a}_n \times \underline{b}_n,$$

where the \otimes operator has been replaced by the cross product operator.

Because the \otimes operator has been replaced by the \times operator, then the result is a vector, which will be invariant in regards to the coordinate system.

Example 2.29:

In Exercise 2.24, we found the direction cosines

$$\alpha_j^i = \begin{pmatrix} 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{\sqrt{2}} & -\frac{1}{2} & -\frac{1}{2} \end{pmatrix},$$

between two coordinate systems (x^1, x^2, x^3) and (X^1, X^2, X^3) , where $x^i = \alpha_j^i X^j$. If $\underline{a}_1(\underline{X}) = (0, 1, -1)$ and $\underline{b}_1(\underline{X}) = (1, \sqrt{2}, 0)$, then show the first scalar and vector invariants of $\underline{a}_1 \otimes \underline{b}_1$ are indeed invariant with respect to the two coordinate systems. \blackcross

Answer:

If

$$\mathbf{P}(\underline{X}) = \underline{a}_1 \otimes \underline{b}_1 = \begin{pmatrix} 0 & 0 & 0 \\ 1 & \sqrt{2} & 0 \\ -1 & -\sqrt{2} & 0 \end{pmatrix},$$

then

$$p_1(\underline{X}) = \underline{a}_1 \cdot \underline{b}_1 = (0, 1, -1) \cdot (1, \sqrt{2}, 0) = \sqrt{2},$$

while

$$\underline{p}_1(\underline{X}) = \underline{a}_1 \times \underline{b}_1 = \begin{vmatrix} \underline{e}_1 & \underline{e}_2 & \underline{e}_3 \\ 0 & 1 & -1 \\ 1 & \sqrt{2} & 0 \end{vmatrix} = (\sqrt{2}, -1, -1).$$

Thus, we know p_1 and \underline{p}_1 in terms of \underline{X} .

To check to see if they are invariant, we first need to convert \underline{a}_1 and \underline{b}_1 into \underline{x} . Thus,

$$\bar{\underline{a}}_1 = \begin{pmatrix} 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{\sqrt{2}} & -\frac{1}{2} & -\frac{1}{2} \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} = \begin{pmatrix} \sqrt{2} \\ 0 \\ 0 \end{pmatrix},$$

$$\bar{\underline{b}}_1 = \begin{pmatrix} 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{\sqrt{2}} & -\frac{1}{2} & -\frac{1}{2} \end{pmatrix} \begin{pmatrix} 1 \\ \sqrt{2} \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ \sqrt{2} \\ 0 \end{pmatrix}.$$

Hence,

$$\mathbf{P}(\underline{x}) = \bar{\underline{a}}_1 \otimes \bar{\underline{b}}_1 = \begin{pmatrix} \sqrt{2} & 2 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}.$$

Thus,

$$p_1(\underline{x}) = \bar{\underline{a}}_1 \cdot \bar{\underline{b}}_1 = (\sqrt{2}, 0, 0) \cdot (1, \sqrt{2}, 0) = \sqrt{2},$$

while

$$\underline{p}_1(\underline{x}) = \bar{\underline{a}}_1 \times \bar{\underline{b}}_1 = \begin{vmatrix} \bar{\underline{e}}_1 & \bar{\underline{e}}_2 & \bar{\underline{e}}_3 \\ \sqrt{2} & 0 & 0 \\ 1 & \sqrt{2} & 0 \end{vmatrix} = (0, 0, 2).$$

Hence, while we have shown that

$$p_1(\underline{X}) = p_1(\underline{x}) = \sqrt{2},$$

at first glance it seems that

$$(\sqrt{2}, -1, -1) = \underline{p}_1(\underline{X}) \neq \underline{p}_1(\underline{x}) = (0, 0, 2).$$

However, $p_1(\underline{X})$ corresponds to the basis vectors $(\underline{e}_1, \underline{e}_2, \underline{e}_3)$, while $p_1(\underline{x})$ corresponds to the basis vectors $(\bar{\underline{e}}_1, \bar{\underline{e}}_2, \bar{\underline{e}}_3)$.

Thus, we know that $\bar{\underline{e}}_i = \alpha_i^j \underline{e}_j$, so that

$$\begin{aligned} p_1(\underline{x}) &= (0, 0, 2), \\ &= 2\bar{\underline{e}}_3, \\ &= 2 \left(\frac{1}{\sqrt{2}}\underline{e}_1 - \frac{1}{2}\underline{e}_2 - \frac{1}{2}\underline{e}_3 \right), \\ &= \sqrt{2}\underline{e}_1 - \underline{e}_2 - \underline{e}_3, \\ &= (\sqrt{2}, -1, -1), \\ &= p_1(\underline{X}). \end{aligned}$$

□

Exercise 2.33:

Let

$$\mathbf{P} = \underline{i} \otimes \underline{j} + \underline{j} \otimes \underline{k} + \underline{k} \otimes \underline{k}.$$

Find the first scalar and vector invariant. ❖

Answer:

□

Note:

It is possible to find *higher order* scalar and vector invariants. However, we will not consider them here in MATH312.

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2.11 Summary of Tensors

In this chapter, we have introduced *tensors* and related concepts.

In this lecture, I will *briefly* summarize what we have learnt about tensors.

- The Einstein Summation convention
 - if a repeated index occurs exactly twice in the same term, then sum over the index is implied
 - $a_i x_i = a_1 x_1 + a_2 x_2 + \dots + a_n x_n$
- If the range of a free (or dummy) index is not specified, then implicitly assume a range of $1, \dots, 3$
 - $a_i x_i = a_1 x_1 + a_2 x_2 + a_3 x_3$

- The Kronecker delta symbol and the permutation symbol
 - δ_{ij} and ε_{ijk}
- Base vectors
 - \underline{e}_i
 - properties: orthogonal? unit vectors? other?
 - tangential and gradient reciprocal basis vectors
- Representing a vector using indicial notation
 - $\underline{v} = v^i \underline{e}_i$
 - contravariant and covariant components
 - meaning of components
 - physical components

- Operations on vectors
 - cross product
 - dot product
 - scalar triple product
 - the del operator, $\underline{\nabla}$
 - derivative shorthand notation: $x_{i,j}$
- Dyads and dyadics
 - intermediate vector product
 - cross product
 - dot product
 - matrix multiplication
 - select elements using \underline{e}_i 's

- Direction cosines
 - relationship between axes
 - relationship between base vectors
 - orthogonality condition
 - rotation of axes
 - identity: $\alpha^T \alpha = \underline{I}$
- Classification of tensors
 - order
 - type
 - transformation laws
 - relative and absolute
 - symmetric and skew-symmetric

- Basic tensor operations
 - equality
 - addition/subtraction
 - multiplication (outer product)
 - contraction
- Curvilinear coordinates
 - $x^k = x^k(X^1, X^2, X^3)$
 - $X^k = X^k(x^1, x^2, x^3)$
 - Jacobian determinant: $J \neq 0 \Rightarrow$ inverse exists
 - Cartesian coordinates: $(z^1, z^2, z^3) = (x, y, z)$

- Calculation of derivatives
 - $\Phi(X^1, X^2, X^3) \Rightarrow \frac{\partial \Phi}{\partial x^i} = \frac{\partial \Phi}{\partial X^j} \frac{\partial X^j}{\partial x^i}$
 - importance?
- The metric tensor g_{ij}
 - definition
 - properties
 - $g = J^2$
 - relationship with direction cosines
 - relationship with tangential basis vectors
 - relationship with a position vector

- The conjugate metric tensor g^{jk}
 - definition
 - properties
 - relationship with g_{ij}
 - diagonal?
- Raising and lowering indices
 - lower index using g_{ij}
 - raise index using g^{jk}
- The physical components
 - in terms of g_{ij} and g^{jk}
 - second-order tensors

- Other operations on dyads
 - conjugate dyadic A_c
 - idemfactor \mathbf{J}
 - double dot product :
 - other double dot and cross products
- Polyads
 - triads
- Scalar and vector invariants of dyads.

Summary

In this lecture, we ...

- introduce scalar and vector invariants
- summarize tensors

Coming up

In the next lecture, we ...

- start Part 2: Foundation of continuum mechanics
- introduce Lagrangian and Eulerian description

Homework Exercise 2.13:

1. Let $\underline{f} = f_1\underline{i} + f_2\underline{j} + f_3\underline{k}$, and consider the dyad

$$\underline{\nabla} \otimes \underline{f} = \begin{pmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_2}{\partial x} & \frac{\partial f_3}{\partial x} \\ \frac{\partial f_1}{\partial y} & \frac{\partial f_2}{\partial y} & \frac{\partial f_3}{\partial y} \\ \frac{\partial f_1}{\partial z} & \frac{\partial f_2}{\partial z} & \frac{\partial f_3}{\partial z} \end{pmatrix}.$$

Find the first scalar and vector invariants.

2. Write your own summary of Part 1: Tensors, including formulae, definitions and examples.