

## Review

In the previous lecture, we ...

- examine the meaning of physical components
- considered the physical components of higher order tensors

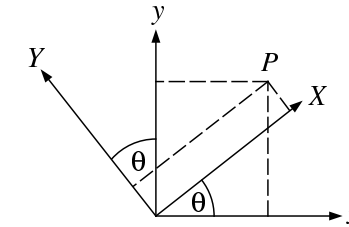
## Aims

In this lecture, we will ...

- introduce direction cosines
- introduce dyads

## 2.7 Rotation of coordinate axis

Consider two sets of rectangular Cartesian coordinate systems in a plane, namely  $(x, y)$  and  $(X, Y)$ , both centered at the same origin  $O$ .



The coordinate system  $(X, Y)$  is obtained by rotating  $Ox$  and  $Oy$  through an angle  $\theta$ , in the counter-clockwise direction.

This transformation of axes is called a *rotation*.

Let  $P$  be a point in the  $\mathbb{R}^2$  space. In the coordinate system  $(x, y)$ ,  $P$  can be expressed in terms of  $x$  and  $y$ , while in the coordinate system  $(X, Y)$ ,  $P$  can be expressed in terms of  $X$  and  $Y$ .

Clearly, as  $P$  is at the same point in  $\mathbb{R}^2$ , then there must be a relationship between the two coordinate systems.

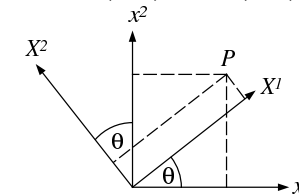
Using geometrical arguments, we can write

$$\begin{aligned} x &= X \cos \theta - Y \sin \theta, \\ y &= X \sin \theta + Y \cos \theta, \end{aligned} \quad (2.1)$$

and

$$\begin{aligned} X &= x \cos \theta + y \sin \theta, \\ Y &= -x \sin \theta + y \cos \theta. \end{aligned} \quad (2.2)$$

If we replace  $(x, y)$  and  $(X, Y)$  with  $(x^1, x^2)$  and  $(X^1, X^2)$ , respectively, and introduce the notation that  $\angle_{X,Y}$  denotes the angle between axes  $X$  and  $Y$ , then (2.1) and (2.2) become



$$\begin{aligned} x^1 &= X^1 \cos(\angle_{x^1, X^1}) + X^2 \cos(\angle_{x^1, X^2}), \\ x^2 &= X^1 \cos(\angle_{x^2, X^1}) + X^2 \cos(\angle_{x^2, X^2}), \end{aligned} \quad (2.3)$$

and

$$\begin{aligned} X^1 &= x^1 \cos(\angle_{X^1, x^1}) + x^2 \cos(\angle_{X^1, x^2}), \\ X^2 &= x^1 \cos(\angle_{X^2, x^1}) + x^2 \cos(\angle_{X^2, x^2}). \end{aligned} \quad (2.4)$$

**Note:**

In (2.3) and (2.4), we have made use of the trigonometric identity

$$\cos(\theta + \pi/2) = \cos \theta \cos \pi/2 - \sin \theta \sin \pi/2 = -\sin \theta.$$

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Upon using index notation, equations (2.3) and (2.4) can be written as

$$\begin{aligned} x^i &= \alpha_j^i X^j, \\ X^i &= \bar{\alpha}_j^i x^j, \end{aligned} \quad (2.5)$$

where

$$\begin{aligned} \alpha_j^i &= \cos(\angle x^i, X^j) = \underline{e}_i \cdot \bar{\underline{e}}_j, \\ \bar{\alpha}_j^i &= \cos(\angle X^i, x^j) = \bar{\underline{e}}_i \cdot \underline{e}_j \end{aligned}$$

denote the *direction cosines*.

**Note:**

1. In the above, the bar “-” does not effect the summation convention. For example,

$$X^i = \bar{\alpha}_j^i x^j = \bar{\alpha}_1^i x^1 + \bar{\alpha}_2^i x^2 + \bar{\alpha}_3^i x^3.$$

The bar only refers to which coordinate system you are considering.

2. On comparing (2.5) with Definition 2.4, we find

$$X^i = \bar{\alpha}_j^i x^j \quad \text{and} \quad \bar{A}^i(\underline{X}) = A^j(\underline{x}) \frac{\partial X^i}{\partial x^j}.$$

This implies that

$$\bar{\alpha}_j^i = \frac{\partial X^i}{\partial x^j}. \quad \left( \text{Similarly, } \alpha_j^i = \frac{\partial x^i}{\partial X^j} \right)$$

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**2.7.1 Orthogonality of direction cosines**

Consider the two rectangular Cartesian coordinate systems  $(x^1, x^2, x^3)$  and  $(X^1, X^2, X^3)$ . We know that the set of orthogonal unit vectors  $(\bar{\underline{e}}_1, \bar{\underline{e}}_2, \bar{\underline{e}}_3)$  satisfy

$$\bar{\underline{e}}_i \cdot \bar{\underline{e}}_j = \delta_{ij},$$

and we can write

$$\bar{\underline{e}}_i = \bar{\alpha}_m^i \underline{e}_m, \quad \text{and} \quad \bar{\underline{e}}_j = \bar{\alpha}_n^j \underline{e}_n.$$

Thus,

$$\begin{aligned} \delta_{ij} &= (\bar{\alpha}_m^i \underline{e}_m) \cdot (\bar{\alpha}_n^j \underline{e}_n), \\ &= \bar{\alpha}_m^i \bar{\alpha}_n^j (\underline{e}_m \cdot \underline{e}_n), \\ &= \bar{\alpha}_m^i \bar{\alpha}_n^j \delta_{mn}. \end{aligned}$$

Thus,

$$\bar{\alpha}_i^n \bar{\alpha}_j^n = \delta_{ij},$$

and similarly, we can show

$$\alpha_i^n \alpha_j^n = \delta_{ij}.$$

These two conditions are called the *orthogonality conditions*.

**Note:**

1. If the direction cosines satisfy the orthogonality conditions, then it means that the lengths of any vectors, and the angles between them, are preserved upon the transformation of the coordinates.

**Note:**

2. For  $\alpha_i^n \alpha_j^n = \delta_{ij}$ , if  $i = j$ , then

$$(\alpha_i^1)^2 + (\alpha_i^2)^2 + (\alpha_i^3)^2 = 1.$$

If  $i \neq j$ , then

$$\alpha_i^1 \alpha_j^1 + \alpha_i^2 \alpha_j^2 + \alpha_i^3 \alpha_j^3 = 0.$$

3. Similar results hold for  $\bar{\alpha}_i^n \bar{\alpha}_j^n = \delta_{ij}$ .

**Exercise 2.24:**

The rotated coordinate system  $X^i$  makes the following angles with the initial coordinate system  $x^i$ , namely

	$X^1$	$X^2$	$X^3$
$x^1$	$90^\circ$	$45^\circ$	$135^\circ$
$x^2$	$45^\circ$	$60^\circ$	$60^\circ$
$x^3$	$45^\circ$	$120^\circ$	$120^\circ$

1. Determine the matrix  $\alpha_j^i$  of direction cosines.
2. Point  $P$  has the coordinates  $(0, 1, -1)$  in the  $X^i$  system. What are the coordinates in the  $x^i$  system?
3. Draw the  $X^i$  and  $x^i$  systems on the same diagram. Note the position of  $P$  in relation to both coordinate systems.

**Answer:**

□

## 2.8 Dyads and dyadics

If  $\underline{u} = u^i \underline{e}_i$  and  $\underline{v} = v^j \underline{e}_j$  are two vectors, then a **dyad** is the *intermediate vector product* of the two vectors  $\underline{u} \otimes \underline{v}$  (sometimes denoted by  $\underline{u}\underline{v}$ ), such that

$$\underline{u} \otimes \underline{v} = \begin{pmatrix} u^1 \\ u^2 \\ u^3 \end{pmatrix} (v^1 \ v^2 \ v^3) = \begin{pmatrix} u^1 v^1 & u^1 v^2 & u^1 v^3 \\ u^2 v^1 & u^2 v^2 & u^2 v^3 \\ u^3 v^1 & u^3 v^2 & u^3 v^3 \end{pmatrix}.$$

A **dyadic**  $\mathbf{D}$  is a second order tensor, and may always be written as a finite sum of dyads, i.e.,

$$\mathbf{D} = \underline{u}_1 \otimes \underline{v}_1 + \underline{u}_2 \otimes \underline{v}_2 + \underline{u}_3 \otimes \underline{v}_3 + \cdots + \underline{u}_n \otimes \underline{v}_n.$$

We can perform the usual sort of operations on dyads.

### 2.8.1 The (vector $\cdot$ dyadic) dot product

Let  $\underline{a}_i$  and  $\underline{b}_j$  be vectors such that the dyadic  $\mathbf{D}$  is given by

$$\mathbf{D} = \underline{a}_1 \otimes \underline{b}_1 + \underline{a}_2 \otimes \underline{b}_2 + \underline{a}_3 \otimes \underline{b}_3 + \cdots + \underline{a}_n \otimes \underline{b}_n.$$

If  $\underline{u}$  is a vector, then the dot products  $\underline{u} \cdot \mathbf{D}$  and  $\mathbf{D} \cdot \underline{u}$  are the vectors defined by

$$\begin{aligned} \underline{u} \cdot \mathbf{D} &= (\underline{u} \cdot \underline{a}_1) \underline{b}_1 + (\underline{u} \cdot \underline{a}_2) \underline{b}_2 + (\underline{u} \cdot \underline{a}_3) \underline{b}_3 + \cdots + (\underline{u} \cdot \underline{a}_n) \underline{b}_n = \underline{v}, \\ \mathbf{D} \cdot \underline{u} &= \underline{a}_1 (\underline{b}_1 \cdot \underline{u}) + \underline{a}_2 (\underline{b}_2 \cdot \underline{u}) + \underline{a}_3 (\underline{b}_3 \cdot \underline{u}) + \cdots + \underline{a}_n (\underline{b}_n \cdot \underline{u}) = \underline{w}. \end{aligned}$$

**Note:**

The (vector  $\cdot$  dyadic) dot products produce a new vector.

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### 2.8.2 The (vector $\times$ dyadic) cross product

Let  $\underline{a}_i$  and  $\underline{b}_j$  be vectors such that the dyadic  $\mathbf{D}$  is given by

$$\mathbf{D} = \underline{a}_1 \otimes \underline{b}_1 + \underline{a}_2 \otimes \underline{b}_2 + \underline{a}_3 \otimes \underline{b}_3 + \cdots + \underline{a}_n \otimes \underline{b}_n.$$

If  $\underline{u}$  is a vector, then the cross products  $\underline{u} \times \mathbf{D}$  and  $\mathbf{D} \times \underline{u}$  are the dyadics defined by

$$\begin{aligned} \underline{u} \times \mathbf{D} &= (\underline{u} \times \underline{a}_1) \otimes \underline{b}_1 + (\underline{u} \times \underline{a}_2) \otimes \underline{b}_2 + \cdots + (\underline{u} \times \underline{a}_n) \otimes \underline{b}_n = \mathbf{F}, \\ \mathbf{D} \times \underline{u} &= \underline{a}_1 \otimes (\underline{b}_1 \times \underline{u}) + \underline{a}_2 \otimes (\underline{b}_2 \times \underline{u}) + \cdots + \underline{a}_n \otimes (\underline{b}_n \times \underline{u}) = \mathbf{G}. \end{aligned}$$

**Note:**

The (vector  $\times$  dyadic) cross products produce a new dyadic.

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**Example 2.24:**

If  $\underline{u} = (1, 0, 2)$  and  $\underline{v} = (-1, 1, 0)$ , then find the dyads  $\underline{u} \otimes \underline{v}$  and  $\underline{v} \otimes \underline{u}$ .



**Answer:**

$$\underline{u} \otimes \underline{v} = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} (-1 \ 1 \ 0) = \begin{pmatrix} -1 & 1 & 0 \\ 0 & 0 & 0 \\ -2 & 2 & 0 \end{pmatrix},$$

and

$$\underline{v} \otimes \underline{u} = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} (1 \ 0 \ 2) = \begin{pmatrix} -1 & 0 & -2 \\ 1 & 0 & 2 \\ 0 & 0 & 0 \end{pmatrix}.$$

**Exercise 2.25:**

Let  $\underline{u}$  and  $\underline{v}$  be as given in Example 2.24, and let  $\underline{w} = (3, 1, 2)$ . Find

1.  $\mathbf{D} = \underline{u} \otimes \underline{v} + \underline{v} \otimes \underline{u}$ .
2.  $\underline{w} \cdot \mathbf{D}$ .
3.  $\mathbf{D} \times \underline{w}$ .



**Answer:**



## Summary

In this lecture, we ...

- introduced direction cosines
- introduced dyads

## Coming up

In the next lecture, we ...

- consider an example on direction cosines
- consider more operations on dyads

**Homework Exercise 2.10:**

1. Given that

$$\mathbf{T} = \begin{pmatrix} 1 & 5 & -5 \\ 5 & 0 & 0 \\ -5 & 0 & 1 \end{pmatrix}$$

is relative to the bases  $\underline{e}_i$ , and

$$\bar{\underline{e}}_1 = \frac{1}{\sqrt{5}} \underline{e}_2 + \frac{2}{\sqrt{5}} \underline{e}_3,$$

$$\bar{\underline{e}}_2 = \underline{e}_1,$$

$$\bar{\underline{e}}_3 = \beta_1 \underline{e}_1 + \beta_2 \underline{e}_2 + \beta_3 \underline{e}_3,$$

then determine the  $\beta_i$ 's. Hence, or otherwise, find the rotation matrix  $\bar{\alpha}_j^i$ .

(HINT: use the relation  $\bar{\alpha}_i^m \bar{\alpha}_j^m = \delta_{ij}$ )